



WANGANUI RUGBY FOOTBALL UNION CLUB SEVENS TOURNAMENT RULES

Premier Men's

Marton Rugby Club, Saturday 15th November 2014



Tournament Regulations

1. The Regional Sevens Tournaments (the “Tournament”) will be played over one day according to the International Rugby Board (IRB) Laws of the Game and Regulations with Seven-a-Side variations as framed by the IRB.

IRB Laws & Regulations - <http://www.irb.com/lawregulations/index.html>

Team Composition

2. Each team shall comprise:
 - a. up to twelve players who meet the eligibility criteria set out below; and
 - b. up to three management.
3. Only players declared to WRFU shall be permitted to play for a team entered into the Tournament. The players are to be in numbered jerseys and these details are to be advised to competition administrators prior to the start of the Tournament. Each player must wear a jersey with his/her nominated number in every match in which he/she plays in the Tournament.

Tournament Format

4. The Tournament format will be determined by WRFU following the entry close off date for the Tournament. This will be outlined in the Tournament Handbook to be circulated prior to the Tournament.
5. Competition points will be awarded for the pool matches on the following basis:

Win	= 3 points
Draw	= 2 points
Loss	= 1 points
No Show	= no points
6. If a team refuses to play, or willfully abandons a match in progress, without the prior consent of the Match referee, then, subject to confirmation by the WRFU, that team will be expelled from the Tournament. If a team is expelled from the Tournament, for whatever reason, then all matches against that team will be deemed null and void. This means that any competition points awarded in matches against the expelled team, or points or tries scored or conceded against the expelled team, will not be taken into account determining standing in the pool.



Determining Standings at Conclusion of Pool Matches

7. Positions in pool competition table shall be determined by completion points as set in clause 5.
8. In the event that two or more teams in a pool are tied on points at the conclusion of pool play the finishing position will be determined in accordance with the following criteria, which will be applied in the order in which they appear until the tie is broken:
 - a. Where two teams are tied on points:
 - i. The team that won the match between the two teams shall be deemed to have finished higher;
 - ii. The team with the highest points difference for and against in pool play shall be ranked higher;
 - iii. The team with the highest positive margin of tries scored for and against in pool play shall be ranked higher;
 - iv. The team that has scored the highest amount of points in pool play shall be ranked higher.
 - v. The team that has scored the highest number of tries in pool play shall be ranked higher.
 - vi. In the event the tie cannot be broken as set out above then the tie will be resolved by the toss of a coin between the team managers concerned.
 - b. Where three or more teams are tied on points:
 - i. The team with the highest points difference for and against in pool play shall be ranked higher;
 - ii. The team with the highest positive margin of tries scored for and against pool play shall be ranked higher.
 - iii. The team that has scored the highest number of points in pool play shall be ranked higher.
 - iv. The team that has scored the highest number of tries in pool play shall be ranked one.
 - v. In the event the tie cannot be broken as set out above then the tie will be resolved by the toss of a coin between Team Managers concerned.

Play Offs

9. Following the completion of the pool matches all teams will go forward to the play-offs as outlined in the Tournament Draw.
10. During the play-offs, in the event of a match being drawn at the end of normal time, extra time will be played until a winner is determined. Following the end of normal time, a two minute break will be observed. Extra time will be in periods of five minutes. The Team that first kicked off will do so again in the first period of extra time, and subsequent kick-offs will alternate between the two sides. After



each period the Teams will change ends without interval. In extra time the Team which scores first will immediately be declared the winner without further play.

11. The winner of the FINAL will be recognised as the Tournament Champions for that year.

12. At the completion of the Tournament all teams will be given a final ranking based on their results in that Tournament.

Duration of the Matches

13. The duration of all pool play and play off matches (except the Final), will be seven minutes each way, with a one minute interval. No extra time will be played in pool play matches.

14. The duration of the Final will be ten minutes each way, with a two minute interval.

Abandonment of Matches

15. Apart from the wilful abandonment of a Match and subsequent expulsion under Clause 7, in the event of a Match having to be stopped after its commencement under the provisions of the Laws of the Game, then subject to confirmation by the Tournament Director, the following procedure shall apply:

a. Pool Play Matches

- i. Where a Pool Play Match has been abandoned either at half-time or at any time in the second half the result and any points and tries scored by each Team in the Match shall stand.
- ii. Where a Pool Play Match has been abandoned during the first half the result shall be declared a draw.
- iii. Where a Pool Play Match has been declared a draw then for that Match each Team will be awarded two Match points and any points and tries scored will count towards the total points and tries scored by each Team in all their pool.

b. Play Off Matches

- i. Where a Match has been abandoned either at half time or at any time in the second half the result shall stand.
- ii. If a Match has been abandoned during the first half the result shall be declared a draw.
- iv. In b (i) & (ii) above, where the match is drawn, then the team having been awarded the most competition points in pool play shall be declared the winner.
- v. If this does not produce a winner, then the provisions of Clause 9 shall be used to ascertain the winner with points scored in all Matches in the Tournament taken into consideration. However, if one of the Teams participated in a Pool where a Team was expelled, for whatever reason, then the matter will be referred to the NZR Tournament Director which shall



decide the most appropriate method for determining the winner of the tied knock out Match.

Player Eligibility

MENS

16. All players must be registered to a local club. You must represent the club you are already registered with in the current 2014 season.
17. Registered players from outside the region / union cannot compete in this competition.
18. If you are not currently registered to any club in 2014, then it is the responsibility of the team contact person to register the player prior to the competition registration entry closing date of 31 October 2014.
19. Local school students are eligible to play for a club

Judicial

21. WRFU shall appoint a Judicial Officer and a Citing Commissioner for the Tournament.
22. A player ordered off for breach of the laws or cited will be dealt with as early as practicable by the Judicial Officer.
23. WRFU will also appoint an Appeal Officer.
24. The Judicial Officer, Citing Commissioner and Appeal Officer will operate in accordance with IRB Regulation 17 as it applies to Seven's Matches with appropriate modifications.

IRB Regulation 17 can be found at www.irb.com/lawregulations/index.html - direct link IRB Regulation 17

Match Officials

25. WRFU will appoint Referees for the Tournament.
26. All Referees must be recognised referees. Law 6.B.6 of the Laws of the Game applies in relation to their reporting foul play and misconduct to the referee for the match.
28. Referees will strictly enforce Law 10.2 and 10.3 of the Laws of the Game and in particular Law 10.2 (b) of the Laws of the Game regarding "wilfully to waste time".